

Iridia

role-playing games and miniatures, old and new

On Point

I said I wasn't going to inflict any additional Actual Play columns upon you, but I lied. Last week was rather crazy. The end of the school year is always nuts, so I didn't have as much time to write as I had hoped.

One thing I did have time to do is to work on some food-related material. Instead of developing a project about food and gaming, I decided to edit out the gaming. I started a food blog where I'll post recipes, videos and random babblings. I'll even publish a digest format cookbook from time to time. The project is called Cook and Destroy. If you are interested, please visit CookAndDestroy.com.

I was giving a really nice gift by my wife to commemorate the end of the school year: Monte Cook's Ptolus! Holy hell, the book is amazing. It's just a huge slab of a tome that is wonderfully written and gorgeous to behold. It's seriously the most stunning game-related product I've ever seen. Will I ever use it? I'm not sure, but I really hope to.

Until next time,
Christian



Actual Play

shadowrun 4e

Below is a write-up I scribbled for our second session. I think that we are slowly getting a handle on Shadowrun. The dice pool concept continues to confound some. From playing D&D for so long, I got used to streamlined dice rolling. Roll to hit, then roll for damage. Done.

Please visit iridiazine.net/shadows.htm to track our progress.

Session 2 June 17, 2009; The Posse of Mayhem

"Is that ranch dressing or Yeti cum?"

a snide remark made about Short Stack's meal

Our session started with the aspiring runners trying to figure out what the hell to do with the mysterious case. A common question the group asked was, "Why did this aborted exchange go down at Grundy's?" Generally, Grundy's place is very quiet. An occasional Fixer, Grundy the troll is generally in the know about meets in the area. Baffled, the party cruised down the street to a bar called Keeze's Place. Keeze's is well-known for being a neutral ground. Perhaps someone there would know why a violent meet was planned at Grundy's self storage units.

When the group arrived at the club, they discovered that Chode was playing. (Chode is a local ork/troll death metal band.) Scrup had tagged along and he was soon in head-banging ecstasy. Koz introduced Dillon to Keeze.

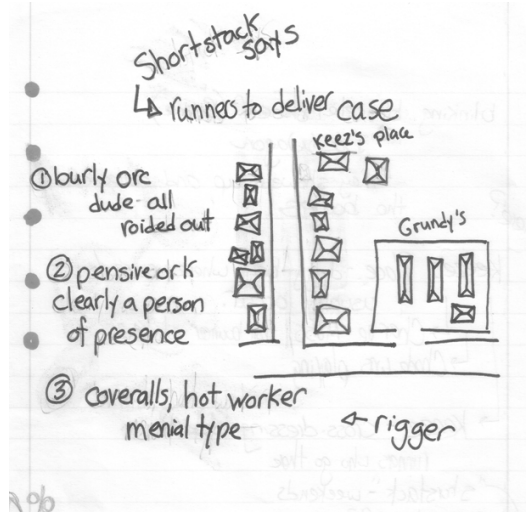


I made the guys grilled steaks with a blue cheese sprinkle, grilled pears and an arugula-walnut salad.

It turned out that Keeze was an effeminate Dwarf with a penchant for long nails, hair extensions and silk gowns. Dillon flirted with Keeze in an attempt to divine more information. The banter yielded the name of a Fixer who might have set up the run that went bad at Grundy's. The Fixer in question - Short Stack - was known to be a greasy scumbag. Short Stack handled the kinds of jobs that other Fixers avoided - things like wet work.

Eventually, the group was able to meet up with Short Stack. Before the meet, the party discovered that they were being tailed by a sniveling ganger named Cyrus a.k.a. Dave. Dave had been hired by some mysterious individual to keep tabs on the runners. It's reasonable to assume the mystery person is the individual who wants the case and messaged the party to that effect last session.

So anyway, Short Stack turned out to be a real douche. He was sweaty, morbidly obese, fingers dripping in ranch dressing (or Yeti cum) and his mouth was stuffed with chicken tenders. Short Stack confessed to knowing something about the run, but refused to give any additional information. He wasn't very helpful and struck the runners as being a real jerk. The group left the meeting dissatisfied. As they were leaving, they were contacted again by the mysterious figure, who had messaged them and hired Dave to trail them. A meet was requested and details are to be determined later.



A scan of my notes from the evening.

Dillon

gun-for-hire

Physical

Body 4
Agility 4
Reaction 5 (7 w/ reflexes)
Strength 3

Mental

Willpower 3
Logic 2
Intuition 4
Charisma 3

Special

Edge 3
Essence 2.9
Initiative 9 (11 w/ reflexes)

Qualities

Quick Healer
Resistance to Pathogens and Toxins

Wealth

498 Nuyen

Lifestyle

Squatter



Contacts

Grundy (landlord)-Conn 3/Loy 3
Fixer (guns, gear)-Conn 3/Loy 3
Gang Member (drugs, rumors)-Conn 3/Loy 3
Keeze (fixer)-Conn 1/Loy 1

Skills

Athletic Skill Group-4 (climbing, gymnastics, running, swimming)
Close Combat Group-4 (blades, clubs, unarmed melee)
Firearms Group-4 (automatics, longarms, pistols)
Pilot (ground craft)-1
Street Knowledge-1
Computer-1
Dodge-1
Street Etiquette-2

Cyberwear

Com Link—Sony Emperor (Response 2/Signal 3)
Wired Reflexes 2
Cybereye Basic System with eye recording unit, image link, low-light vision, smart link, thermographic vision, flare compensation

Gear

Colt America L36, Damage 4P, Mode SA, Ammo 11C
Armor Jacket Ballistic 8/Impact 6
RFID tags